**T-CYSA: Small-Sided Rules**

**Birth Year:(U10) – 7 v 7**

**LAW I - THE FIELD:**

1. Dimensions: The field of play shall be rectangular, forty-five (45) yards long and thirty (30) yards wide.

B. Markings:

1. Goals should be a maximum of six (6) feet high and eighteen (18) feet wide. Goals must be anchored.

2. A center line should be centered twenty-two and a half (22.5) yards from the goal line and include a center circle with a seven (7) yard diameter.

3. The build out line shall be seventeen (17) yards from the goal line.

4. The penalty area shall be ten (10) yards.

**LAW II - THE BALL:** Size four (4).

**LAW III – NUMBER OF PLAYERS:**

A. Maximum number of players on the field at any one time is seven (7), one of whom must be a goalkeeper.

B. Maximum number of players on the roster should not exceed twelve (12).

C. Substitutions:

1. May be made, with the consent of the referee, at any stoppage of play.

2. Playing time: Each player **SHALL** play a minimum of fifty percent (50%) of the total playing time.

**LAW IV – PLAYERS EQUIPMENT:**

A. All player equipment shall conform to Law IV of the laws of the game except as amended below.

B. An “official” uniform jersey shall be worn.

C. All or any member(s) of a team may wear extra protective clothing against the cold, including gloves without dangerous, protruding or hard objects, provided that: The proper team uniform is worn outermost. The referee’s discretion may be used to determine if an item of protective clothing goes beyond the purpose of providing a means of retaining body heat.

D. Pursuant to FIFA’s LAW IV, the wearing of **ANY** jewelry is prohibited (the only exceptions are medical or religious items and then only with the consent of the referee). Jewelry includes earrings of any sort (including “starter” earrings).

E. Pursuant to FIFA’s LAW IV, shin guards are required and must be covered by the stockings.

**LAW V – REFEREE:** The referees are assigned to each game. The referee must be a currently licensed grade 9 or equivalent. In the event a referee is not present each coach will referee one half of the match.

**LAW VI – THE ASSISTANT REFEREE:** Assistant referees will be used whenever possible to assist the referee. Volunteer linesmen may be used at the discretion of the referee only for the purpose of calling the ball in or out of play.

**LAW VII – DURATION OF GAME:**

1. The game shall be divided into two (2) equal halves of twenty-five (25) minutes each.
2. Half time break shall be five (5) minutes.

**LAW VIII – THE START OF PLAY:**

1. Opponents must be on their own half and no closer than seven (7) yards from the center while kickoff is in progress.
2. The ball is in play when it is kicked forward, backwards, etc. The kicker shall not touch the ball a second time until it has been touched by another player. For any infractions of these laws, the referee will explain the proper procedure and the kickoff shall be retaken.
3. Restarting play after temporary delay: In the case of a temporary suspension due to an injury or any unusual situation, if one team is clearly in possession of the ball, the game shall be restarted by an indirect free kick by the team in possession of the ball at the point where the play was suspended.

**LAW IX – BALL IN AND OUT OF PLAY:** Standard FIFA rule.

**LAW X – METHOD OF SCORING:** Standard FIFA rule.

**LAW XI – OFFSIDE:** Standard FIFA rule.

**LAW XII – FOULS AND MISCONDUCT:**

1. Slide tackling is **NOT** permitted. As such, any player playing the ball with their feet from the ground **SHALL** be considered playing in a dangerous manner resulting in an indirect kick for the opposing team.
2. Heading the ball is **NOT** permitted. As such, any player playing the ball with their head **SHALL** be considered playing in a dangerous manner resulting in an indirect kick for the opposing team.
3. Both direct and indirect free kicks will be awarded.
4. Charging the goalkeeper is **not** allowed; no players shall make contact with the goalkeeper. Furthermore, while the keeper is in possession of the ball, the defenders must retreat behind the build out line.
5. The keeper shall not punt the ball. Doing so will result in an indirect kick for the opposing team from a spot outside the penalty area closest to the foul location and with defenders no closer than seven (7) yards to the ball.

**LAW XIII – FREE KICKS:** Follow the standard FIFA rule except that the exclusion radius is seven (7) yards.

**LAW XIV – THE PENALTY KICK: NO** penalty kick allowed. Instead, a direct free kick shall be taken from outside the penalty area at a spot closest to the foul and with defenders no closer than seven (7) yards to the ball.

**LAW XV – THE THROW-IN:** Standard FIFA rule.

**LAW XVI – THE GOAL KICK:**

1. The goal kick should be taken from within three (3) yards of the goal.
2. The defending players can be no closer than their side of the build out line.

**LAW XVII – THE CORNER KICK:** Follow thestandard FIFA rule except that the exclusion radius is seven (7) yards.

Mid Field
67’-6” from goal line

Goal Post
9’ from center

Penalty Area:
39’ from center

Penalty Area
39’ from center

Goal Post
9’ from center

Penalty Area
30’ from goal line

**Goal: 18’**

**Goal Area: NONE**

**Penalty Area: 78’ x 30’**

**Penalty Spot: NONE**

**U09 and U10 Field**

**(30 yards x 45 yards)**

**90’ x 135’**

**(7 yards)**

**21’ radius**

Technical

Spectator Viewing Area

Spectator Viewing Area

Area

Build Out Line
42’ from goal line

**Tri-Cities Youth Soccer Association**

**U09 and U10 Small-Sided:**

**7 v 7 (with goalies)**

**Suggested Six Positions of Play: 2-3-1**

 **Full Back (2) Midfielder (x3) Forward**

Technical

Spectator Viewing Area

Spectator Viewing Area

Area

**Tri-Cities Youth Soccer Association**

**U09 and U10 Small-Sided:**

**7 v 7 (with goalies)**

**Alternate Six Positions of Play: 3-2-1**

 **Full Back (x3) Midfielder (x2) Forward**

Technical

Spectator Viewing Area

Spectator Viewing Area

Area

**Referee Report**

 **Match** Referee:        **Level Duration Ball Exclusion Radius Fouls and Misconduct**

       AR1:       U05/U06 2: 16 min halves 3 4 Yards \* Retake/Indirect Only +

 AR2:       U07 2: 16 min halves 3 4 Yards \* Retake/Indirect Only +

 Competition: T-CYSA Recreational Club U08 2: 20 min halves 3 4 Yards \* Retake/Indirect Only +

 Date:       U09 2: 25 min halves 4 7 Yards \* Retake/Indirect Only +

 Field:       U10 2: 25 min halves 4 7 Yards \* FIFA (no PKs) +

 Time:       U11/U12 2: 30 min halves 4 FIFA (10 yards) FIFA (PKs at 8 yards) +

 Kick-off by: Home - Away U13-U15 2: 35 min halves 5 FIFA (10 yards) FIFA (PKs at 12 yards)

 **\*Opponents must be at a minimum behind the build out line when goalie has possession of the ball and during goal kicks.**

 **Direction/Color Home Team Away Team Direction/Color**

 **Misconduct**   **Misconduct**

 **Y/R Player Reason Time Location**   **Y/R Player Reason Time Location**

**Write in the name(s) of any player(s) not wearing a proper player kit (team uniform).** **Write in the name(s) of any player(s) not wearing a proper player kit (team uniform).**

 **Direct Kick Offenses**   **Cautionable Offences**   **Send-Offs Offences**

 a b c d e f g h i

9

8

7

6

5 Off Def

4

3

2

1

 **1 Kicking 2 Tripping**   **1 Unsporting behavior 1 Serious foul play**

 **3 Jumping at 4 Charging 2 Dissent 2 Violent conduct**

 **5 Striking 6 Pushing 3 Persistent infringement 3 Spitting**

 **7 Tackling in a violent or 4 Delay restart 4 DOGSO deliberate ball handling**

 **dangerous manner or 5 Fail to respect distance 5 DOGSO foul or misconduct**

 **8 Holding 9 Spitting 6 Enters field without permission 6 Offensive language/gesture**

 **10 Deliberate ball handling 7 Leaves field without permission 7 Second caution**

**+Heading is NOT permitted for U12. As such, any player playing the ball with their head SHALL be considered playing in a dangerous manner resulting in an indirect kick for the opposing team. *DOSGSO = Denying an Obvious Goal Scoring Opportunity***

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